

Meet AIT

Empowering Jackson State University: Explore, Connect, and Discover at Meet with AIT!



Event Agenda

Meeting Topic:	<i>Meet AIT</i>
Date:	<i>04/02/2034</i>
Location:	<i>Student Center, 2nd Floor Theatre Room</i>
Participants:	Presenter(s): <i>Division of Information Technology AIT</i> Attendees: <i>JSU Students and Community</i>
Topics to Discuss:	<ul style="list-style-type: none">● <i>How to connect to WIFI</i>● <i>How to activate NET ID</i>● <i>How to reset NET ID password</i>● <i>How to access email</i>● <i>How to set up DUO</i>● <i>How to login to Canvas, Student PAWS, Faculty/Staff PAWS, Zoom, Thee Portal, etc.</i>● <i>How to contact IT – Areas/Roles</i>
Survey:	

Summary of Event

Our IT staff play a crucial role in supporting our university community by ensuring that our digital experiences are smooth and seamless, making our academic and administrative lives easier and more efficient. Meet with AIT at our university is a dynamic event designed to engage Jackson State University's community with the Division of Information Technology. Participants will gain insights on

how best to access and utilize JSU IT services with our everchanging digital landscape Join us to discover, connect, and unleash your potential at Meet with IT Day!"

Event Itinerary

View the Meet AIT Event Itinerary:

Time	Activity
7:30 a.m. - 7:50 a.m.	Meet AIT Arrival Time
8:00 a.m. - 11:50 a.m.	Meet AIT Station Discussions/Showcases
11:50 a.m. - 12:50 p.m.	Break - Lunch
1:00 p.m. - 2:55 p.m.	Resume Meet AIT Station Discussions/Showcases
2:55 p.m. - 3:00 p.m.	Meet AIT End/Wrap-Up

Event Stations

Station(s)	Presenter(s)
Network	Umesh, Stevenson, Roy (Any one of these participants) - WiFi and Network Security
Web Services	Allaysia, Eboni - Website Overall, TheePortal (Zoom, PAWS, etc.)
Help Desk	Joella - How to contact IT - Different areas/roles, Additional Questions/Concerns
Email	Josiah - How to setup/activate email
Security	Albert, Gregory - Activate NET ID, Reset NET ID Password, DUO Setup
LMS (Canvas)	Khadijah, John - How to access Canvas