

```
1  import java.util.*;
2
3  // implementing hash tables as an array of linked lists
4
5  class Node{
6
7      private int data;
8      private Node nextNodePtr;
9
10
11     public Node () {}
12
13     public void setData(int d){
14         data = d;
15     }
16
17     public int getData(){
18         return data;
19     }
20
21     public void setNextNodePtr(Node nodePtr){
22         nextNodePtr = nodePtr;
23     }
24
25     public Node getNextNodePtr(){
26         return nextNodePtr;
27     }
28 }
29
30
31 class List{
32
33     private Node headPtr;
34
35
36     public List(){
37         headPtr = new Node();
38         headPtr.setNextNodePtr(null);
39     }
40
41
42     public Node getHeadPtr(){
43         return headPtr;
44     }
45
46     public boolean isEmpty(){
47
48         if (headPtr.getNextNodePtr() == null)
49             return true;
50
51         return false;
52     }
53
54
55     public void insert(int data){
56
57         Node currentNodePtr = headPtr.getNextNodePtr();
58         Node prevNodePtr = headPtr;
59
60         while (currentNodePtr != null){
61             prevNodePtr = currentNodePtr;
62             currentNodePtr = currentNodePtr.getNextNodePtr();
63         }
64
```

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65     Node newNodePtr = new Node ();
66     newNodePtr.setData (data);
67     newNodePtr.setNextNodePtr (null);
68     prevNodePtr.setNextNodePtr (newNodePtr);
69
70 }
71
72 public void insertAtIndex (int insertIndex, int data) {
73
74     Node currentNodePtr = headPtr.getNextNodePtr ();
75     Node prevNodePtr = headPtr;
76
77     int index = 0;
78
79     while (currentNodePtr != null) {
80
81         if (index == insertIndex)
82             break;
83
84         prevNodePtr = currentNodePtr;
85         currentNodePtr = currentNodePtr.getNextNodePtr ();
86         index++;
87     }
88
89     Node newNodePtr = new Node ();
90     newNodePtr.setData (data);
91     newNodePtr.setNextNodePtr (currentNodePtr);
92     prevNodePtr.setNextNodePtr (newNodePtr);
93
94 }
95
96
97 public int read (int readIndex) {
98
99     Node currentNodePtr = headPtr.getNextNodePtr ();
100    Node prevNodePtr = headPtr;
101    int index = 0;
102
103    while (currentNodePtr != null) {
104
105        if (index == readIndex)
106            return currentNodePtr.getData ();
107
108        prevNodePtr = currentNodePtr;
109        currentNodePtr = currentNodePtr.getNextNodePtr ();
110
111        index++;
112
113    }
114
115    return -1; // an invalid value indicating
116              // index is out of range
117
118 }
119
120 public void modifyElement (int modifyIndex, int data) {
121
122     Node currentNodePtr = headPtr.getNextNodePtr ();
123     Node prevNodePtr = headPtr;
124     int index = 0;
125
126     while (currentNodePtr != null) {
127
128         if (index == modifyIndex) {

```

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129         currentNodePtr.setData(data);
130         return;
131     }
132
133     prevNodePtr = currentNodePtr;
134     currentNodePtr = currentNodePtr.getNextNodePtr();
135
136     index++;
137 }
138
139
140 }
141
142
143 public boolean deleteElement(int data){
144
145
146     Node currentNodePtr = headPtr.getNextNodePtr();
147     Node prevNodePtr = headPtr;
148     Node nextNodePtr = headPtr;
149
150
151     while (currentNodePtr != null){
152
153         if (currentNodePtr.getData() == data){
154             nextNodePtr = currentNodePtr.getNextNodePtr();
155             prevNodePtr.setNextNodePtr(nextNodePtr);
156             return true;
157         }
158
159         prevNodePtr = currentNodePtr;
160         currentNodePtr = currentNodePtr.getNextNodePtr();
161
162     }
163
164     return false;
165
166 }
167
168 public int countList(){
169
170     Node currentNodePtr = headPtr.getNextNodePtr();
171     int numElements = 0;
172
173     while (currentNodePtr != null){
174
175         numElements++;
176         currentNodePtr = currentNodePtr.getNextNodePtr();
177
178     }
179
180     return numElements;
181 }
182
183
184 public void IterativePrint(){
185
186     Node currentNodePtr = headPtr.getNextNodePtr();
187
188     while (currentNodePtr != null){
189         System.out.print(currentNodePtr.getData()+" ");
190         currentNodePtr = currentNodePtr.getNextNodePtr();
191     }
192

```

```
193         System.out.println();
194     }
195 }
196
197
198 public boolean containsElement(int data){
199
200     Node currentNodePtr = headPtr.getNextNodePtr();
201
202     while (currentNodePtr != null){
203
204         if (currentNodePtr.getData() == data)
205             return true;
206
207         currentNodePtr = currentNodePtr.getNextNodePtr();
208     }
209
210     return false;
211 }
212 }
213
214 }
215 }
216
217
218 class Hashtable{
219
220     private List[] listArray;
221     private int tableSize;
222
223
224     public Hashtable(int size){
225         tableSize = size;
226         listArray = new List[size];
227         for (int index = 0; index < size; index++)
228             listArray[index] = new List();
229     }
230
231     public int getTableSize(){
232         return tableSize;
233     }
234
235     public void insert(int data){
236
237         int hashIndex = data % tableSize;
238         listArray[hashIndex].insert(data);
239
240     }
241
242     public void deleteElement(int data){
243
244         int hashIndex = data % tableSize;
245         while (listArray[hashIndex].deleteElement(data));
246
247     }
248
249     public boolean hasElement(int data){
250
251         int hashIndex = data % tableSize;
252         return listArray[hashIndex].containsElement(data);
253
254     }
255
256     public void printHashTable(){
```

```

257
258     for (int hashIndex = 0; hashIndex < tableSize; hashIndex++){
259         System.out.print("Hash Index: " + hashIndex + " : ");
260         listArray[hashIndex].IterativePrint ();
261     }
262
263 }
264
265 }
266
267
268 class HashTableLinkedList{
269
270     public static void main(String[] args){
271
272         Scanner input = new Scanner(System.in);
273
274         int numElements;
275         System.out.print("Enter the number of elements you want to store in the hash table:
276         ");
277         numElements = input.nextInt ();
278
279         int maxValue;
280         System.out.print("Enter the maximum value for an element: ");
281         maxValue = input.nextInt ();
282
283         int hashTableSize;
284         System.out.print("Enter the size of the hash table: ");
285         hashTableSize = input.nextInt ();
286
287         Hashtable hashTable = new Hashtable(hashTableSize);
288
289         Random randGen = new Random(System.currentTimeMillis ());
290
291         int array[] = new int[numElements];
292         System.out.print("Elements generated: ");
293         for (int index = 0; index < numElements; index++){
294             array[index] = randGen.nextInt(maxValue);
295             System.out.print(array[index] + " ");
296             hashTable.insert(array[index]);
297         }
298
299         System.out.println ();
300
301         System.out.println("\nContents of the Hash Table ");
302         hashTable.printHashTable ();
303
304         int searchElement;
305         System.out.print("Enter an element to search: ");
306         searchElement = input.nextInt ();
307
308         if (hashTable.hasElement(searchElement))
309             System.out.println(searchElement + " is in the original array");
310         else
311             System.out.println(searchElement + " is not there!!");
312
313
314         int deleteElement;
315         System.out.print("Enter an element to delete: ");
316         deleteElement = input.nextInt ();
317         hashTable.deleteElement(deleteElement);
318
319         System.out.println("\nContents of the Hash Table (after delete) ");

```

```
320     hashTable.printHashTable();
321
322     }
323
324 }
```

```
Enter the number of elements you want to store in the hash table: 10
Enter the maximum value for an element: 25
Enter the size of the hash table: 7
Elements generated: 3 2 2 19 24 17 9 23 24 14
```

Contents of the Hash Table

```
Hash Index: 0 : 14
Hash Index: 1 :
Hash Index: 2 : 2 2 9 23
Hash Index: 3 : 3 24 17 24
Hash Index: 4 :
Hash Index: 5 : 19
Hash Index: 6 :
Enter an element to search: 17
17 is in the original array
Enter an element to delete: 2
```

Contents of the Hash Table (after delete)

```
Hash Index: 0 : 14
Hash Index: 1 :
Hash Index: 2 : 9 23
Hash Index: 3 : 3 24 17 24
Hash Index: 4 :
Hash Index: 5 : 19
Hash Index: 6 :
```