

```

1  import java.util.*;
2
3  // implementing hash tables as an array of linked lists
4  // and using it to check whether two sequences are permutations of each other
5
6  class Node{
7
8      private int data;
9      private Node nextNodePtr;
10
11
12     public Node () {}
13
14     public void setData(int d){
15         data = d;
16     }
17
18     public int getData(){
19         return data;
20     }
21
22     public void setNextNodePtr(Node nodePtr){
23         nextNodePtr = nodePtr;
24     }
25
26     public Node getNextNodePtr(){
27         return nextNodePtr;
28     }
29 }
30
31 class List{
32
33     private Node headPtr;
34
35
36
37     public List(){
38         headPtr = new Node();
39         headPtr.setNextNodePtr(null);
40     }
41
42
43     public Node getHeadPtr(){
44         return headPtr;
45     }
46
47     public boolean isEmpty(){
48
49         if (headPtr.getNextNodePtr() == null)
50             return true;
51
52         return false;
53     }
54
55
56     public void insert(int data){
57
58         Node currentNodePtr = headPtr.getNextNodePtr();
59         Node prevNodePtr = headPtr;
60
61         while (currentNodePtr != null){
62             prevNodePtr = currentNodePtr;
63             currentNodePtr = currentNodePtr.getNextNodePtr();
64         }

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65
66     Node newNodePtr = new Node ();
67     newNodePtr.setData (data);
68     newNodePtr.setNextNodePtr (null);
69     prevNodePtr.setNextNodePtr (newNodePtr);
70
71 }
72
73 public void insertAtIndex(int insertIndex, int data){
74
75     Node currentNodePtr = headPtr.getNextNodePtr ();
76     Node prevNodePtr = headPtr;
77
78     int index = 0;
79
80     while (currentNodePtr != null){
81
82         if (index == insertIndex)
83             break;
84
85         prevNodePtr = currentNodePtr;
86         currentNodePtr = currentNodePtr.getNextNodePtr ();
87         index++;
88     }
89
90     Node newNodePtr = new Node ();
91     newNodePtr.setData (data);
92     newNodePtr.setNextNodePtr (currentNodePtr);
93     prevNodePtr.setNextNodePtr (newNodePtr);
94
95 }
96
97
98 public int read(int readIndex){
99
100     Node currentNodePtr = headPtr.getNextNodePtr ();
101     Node prevNodePtr = headPtr;
102     int index = 0;
103
104     while (currentNodePtr != null){
105
106         if (index == readIndex)
107             return currentNodePtr.getData ();
108
109         prevNodePtr = currentNodePtr;
110         currentNodePtr = currentNodePtr.getNextNodePtr ();
111
112         index++;
113     }
114
115     return -1; // an invalid value indicating
116               // index is out of range
117
118 }
119
120
121 public void modifyElement(int modifyIndex, int data){
122
123     Node currentNodePtr = headPtr.getNextNodePtr ();
124     Node prevNodePtr = headPtr;
125     int index = 0;
126
127     while (currentNodePtr != null){
128

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129         if (index == modifyIndex){
130             currentNodePtr.setData(data);
131             return;
132         }
133
134         prevNodePtr = currentNodePtr;
135         currentNodePtr = currentNodePtr.getNextNodePtr();
136
137         index++;
138     }
139
140 }
141
142
143
144 public boolean deleteElement(int data){
145
146
147     Node currentNodePtr = headPtr.getNextNodePtr();
148     Node prevNodePtr = headPtr;
149     Node nextNodePtr = headPtr;
150
151
152     while (currentNodePtr != null){
153
154         if (currentNodePtr.getData() == data){
155             nextNodePtr = currentNodePtr.getNextNodePtr();
156             prevNodePtr.setNextNodePtr(nextNodePtr);
157             return true;
158         }
159
160         prevNodePtr = currentNodePtr;
161         currentNodePtr = currentNodePtr.getNextNodePtr();
162
163     }
164
165     return false;
166
167 }
168
169 public int countList(){
170
171     Node currentNodePtr = headPtr.getNextNodePtr();
172     int numElements = 0;
173
174     while (currentNodePtr != null){
175
176         numElements++;
177         currentNodePtr = currentNodePtr.getNextNodePtr();
178
179     }
180
181     return numElements;
182 }
183
184
185 public void IterativePrint(){
186
187     Node currentNodePtr = headPtr.getNextNodePtr();
188
189     while (currentNodePtr != null){
190         System.out.print(currentNodePtr.getData()+" ");
191         currentNodePtr = currentNodePtr.getNextNodePtr();
192     }

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193
194         System.out.println();
195
196     }
197
198
199     public boolean containsElement(int data){
200
201         Node currentNodePtr = headPtr.getNextNodePtr();
202
203         while (currentNodePtr != null){
204
205             if (currentNodePtr.getData() == data)
206                 return true;
207
208             currentNodePtr = currentNodePtr.getNextNodePtr();
209         }
210
211         return false;
212     }
213 }
214
215
216 }
217
218
219 class Hashtable{
220
221     private List[] listArray;
222     private int tableSize;
223
224
225     public Hashtable(int size){
226         tableSize = size;
227         listArray = new List[size];
228         for (int index = 0; index < size; index++)
229             listArray[index] = new List();
230     }
231
232     public int getTableSize(){
233         return tableSize;
234     }
235
236     public void insert(int data){
237
238         int hashIndex = data % tableSize;
239         listArray[hashIndex].insert(data);
240
241     }
242
243     public void deleteElement(int data){
244
245         int hashIndex = data % tableSize;
246         listArray[hashIndex].deleteElement(data);
247     }
248
249     public boolean hasElement(int data){
250
251         int hashIndex = data % tableSize;
252         return listArray[hashIndex].containsElement(data);
253     }
254 }
255
256     public void printHashTable(){

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257
258     for (int hashIndex = 0; hashIndex < tableSize; hashIndex++){
259         System.out.print("Hash Index: " + hashIndex + " : ");
260         listArray[hashIndex].IterativePrint ();
261     }
262
263 }
264
265
266 public boolean isEmpty(){
267
268     for (int hashIndex = 0; hashIndex < tableSize; hashIndex++){
269
270         if (!listArray[hashIndex].isEmpty())
271             return false;
272     }
273
274     return true;
275
276 }
277
278 }
279
280
281 class HashTableLinkedList{
282
283     public static void main(String[] args){
284
285         Scanner input = new Scanner(System.in);
286
287         String integerSequence;
288         System.out.print("Enter the integer sequence: ");
289         integerSequence = input.nextLine();
290
291         String testSequence;
292         System.out.print("Enter the test sequence for permutation: ");
293         testSequence = input.nextLine();
294
295         int hashTableSize;
296         System.out.print("Enter the size of the hash table: ");
297         hashTableSize = input.nextInt();
298         Hashtable hashTable = new Hashtable(hashTableSize);
299
300
301         StringTokenizer stk = new StringTokenizer(integerSequence, ", ");
302         while (stk.hasMoreTokens()){
303             int value = Integer.parseInt(stk.nextToken());
304             hashTable.insert(value);
305         }
306
307         System.out.println();
308
309         hashTable.printHashTable();
310
311
312         stk = new StringTokenizer(testSequence, ", ");
313         while (stk.hasMoreTokens()){
314             int testValue = Integer.parseInt(stk.nextToken());
315             if (hashTable.hasElement(testValue))
316                 hashTable.deleteElement(testValue);
317             else{
318                 System.out.println(testSequence + " is not a permuted sequence of " +
319                     integerSequence);
320                 return;

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```
320     }
321
322 }
323
324 hashTable.printHashTable();
325
326 if (hashTable.isEmpty())
327     System.out.println(testSequence + " is a permuted sequence of " + integerSequence
328 );
329 else
330     System.out.println(testSequence + " is not a permuted sequence of " +
331 integerSequence);
332
333 }
```